



Behavioral Receiver Modeling

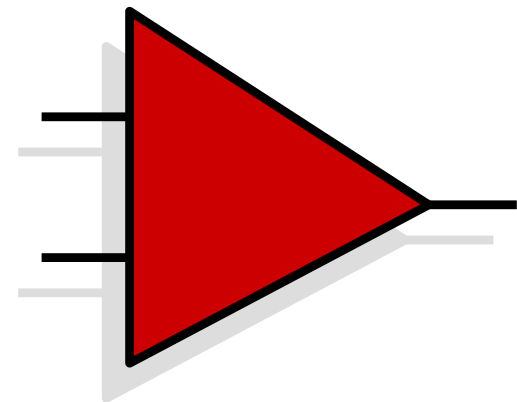
Donald Telian

Cadence, PCB Systems Division

IBIS Summit: January 31, 2000

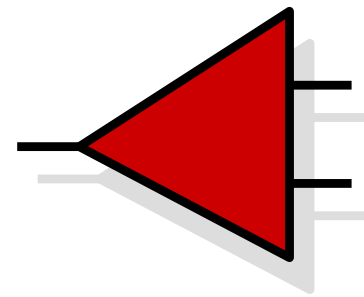
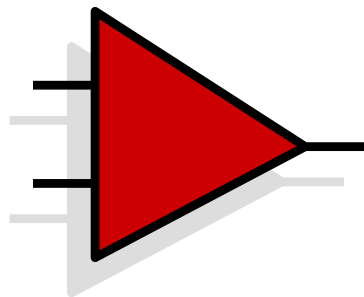
rev. 1.0

Cadence Design Systems, Inc.



AGENDA: Behavioral Receiver Modeling

- **Who?** The Digital Receiver Steps Forward
- **Why?** Reasons to Use Behavioral Receivers
- **What?** Comparing Various Receiver Modeling Methods
- **How?** The Macro-Structure of a Behavioral Receiver
- **Where?** That is the BIG Question



AGENDA: Behavioral Receiver Modeling



Who?

The Digital Receiver Steps Forward

- termination modeling
- driver sizing & scaling
- interconnect optimization
- who's left ???

■ **Why?**

Reasons to Use Behavioral Receivers

■ **What?**

Comparing Various Receiver Modeling Methods

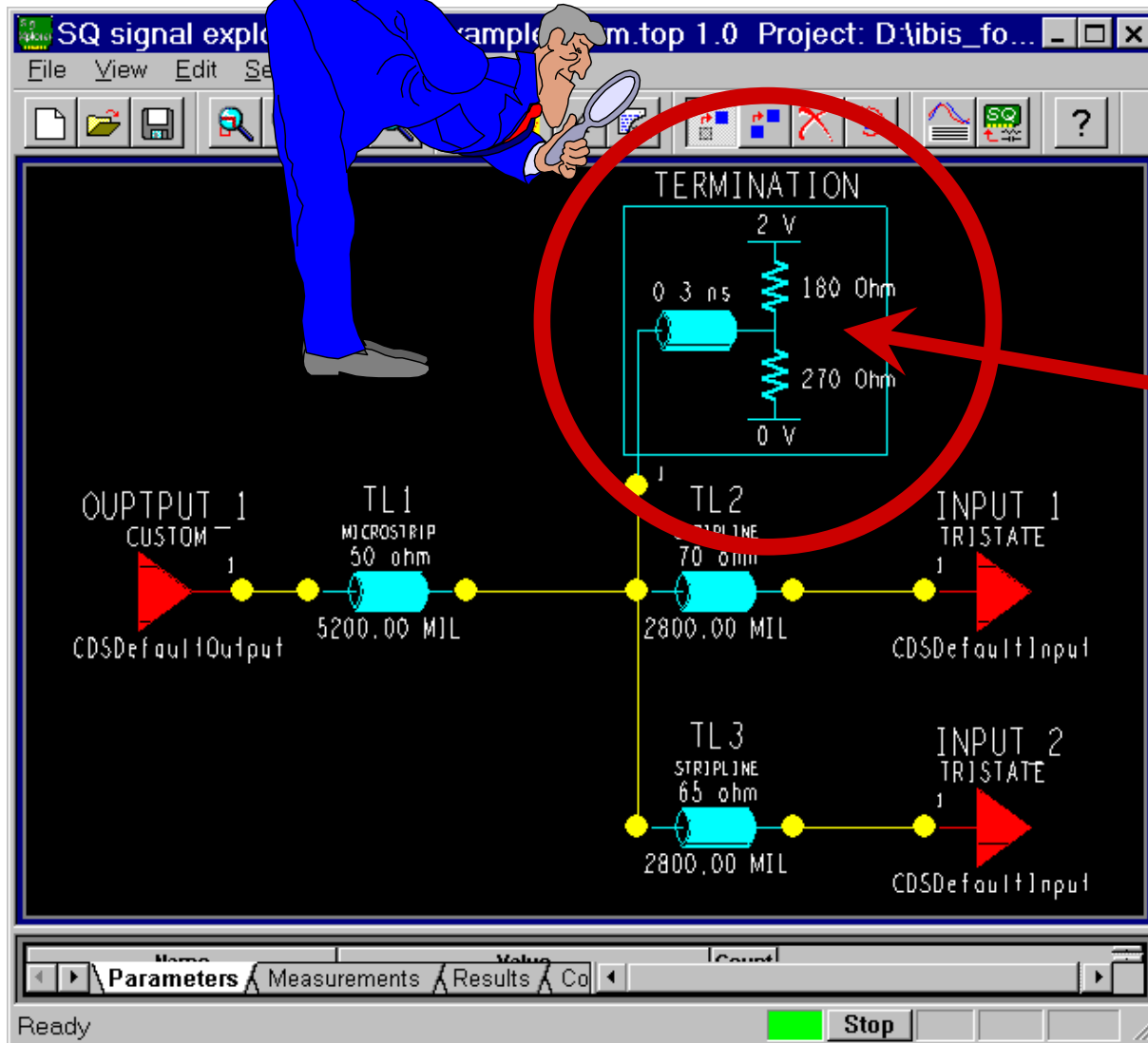
■ **How?**

The Macro-Structure of a Behavioral Receiver

■ **Where?**

That is the BIG Question

The Study & Optimization of Digital Interfacing

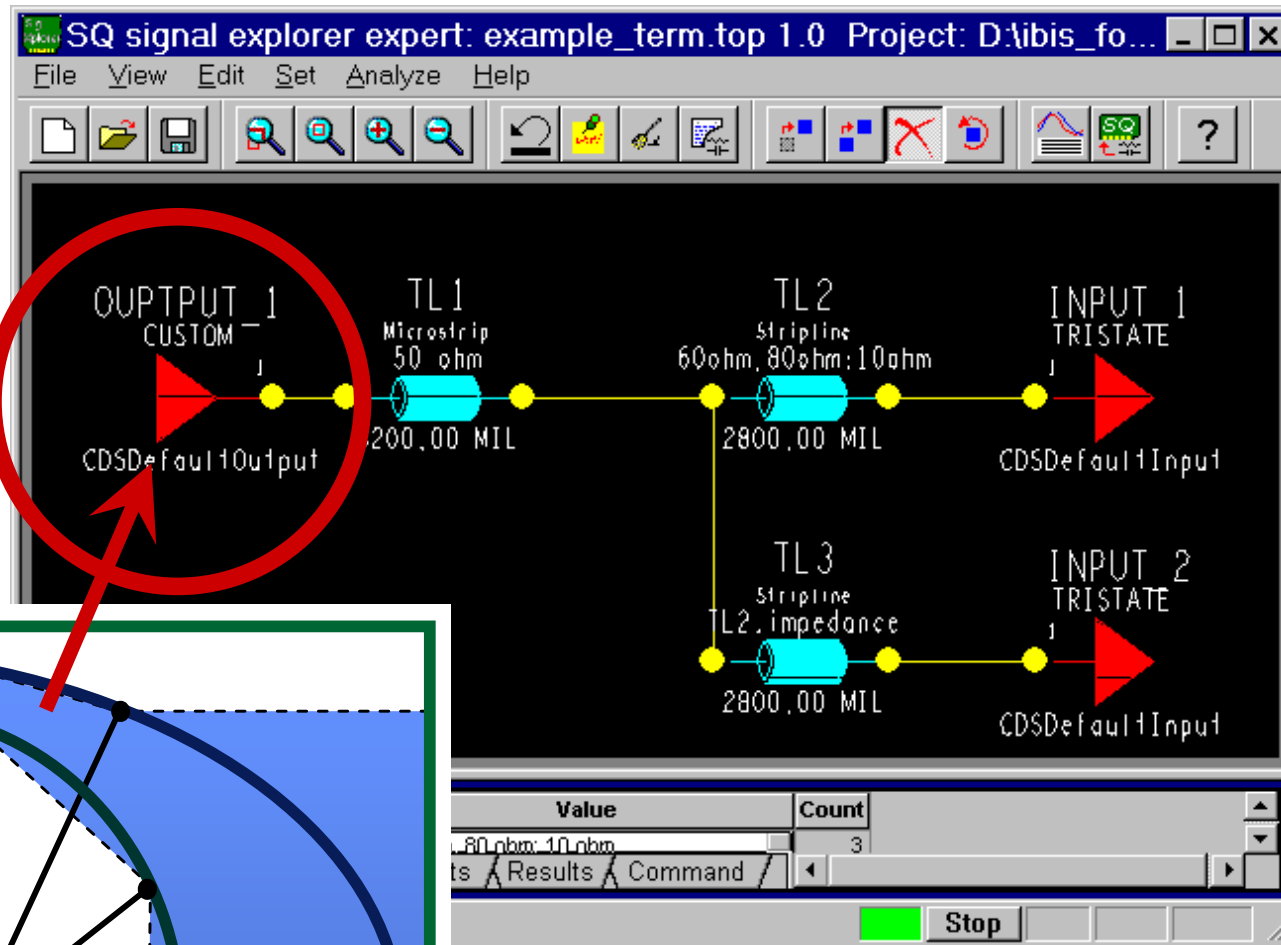


■ Mid - '80s = Terminations !

■ Most of the rest was "off-the-shelf" to the digital engineer

Next Came Driver Scaling & Tuning

Behavioral Receiver Modeling



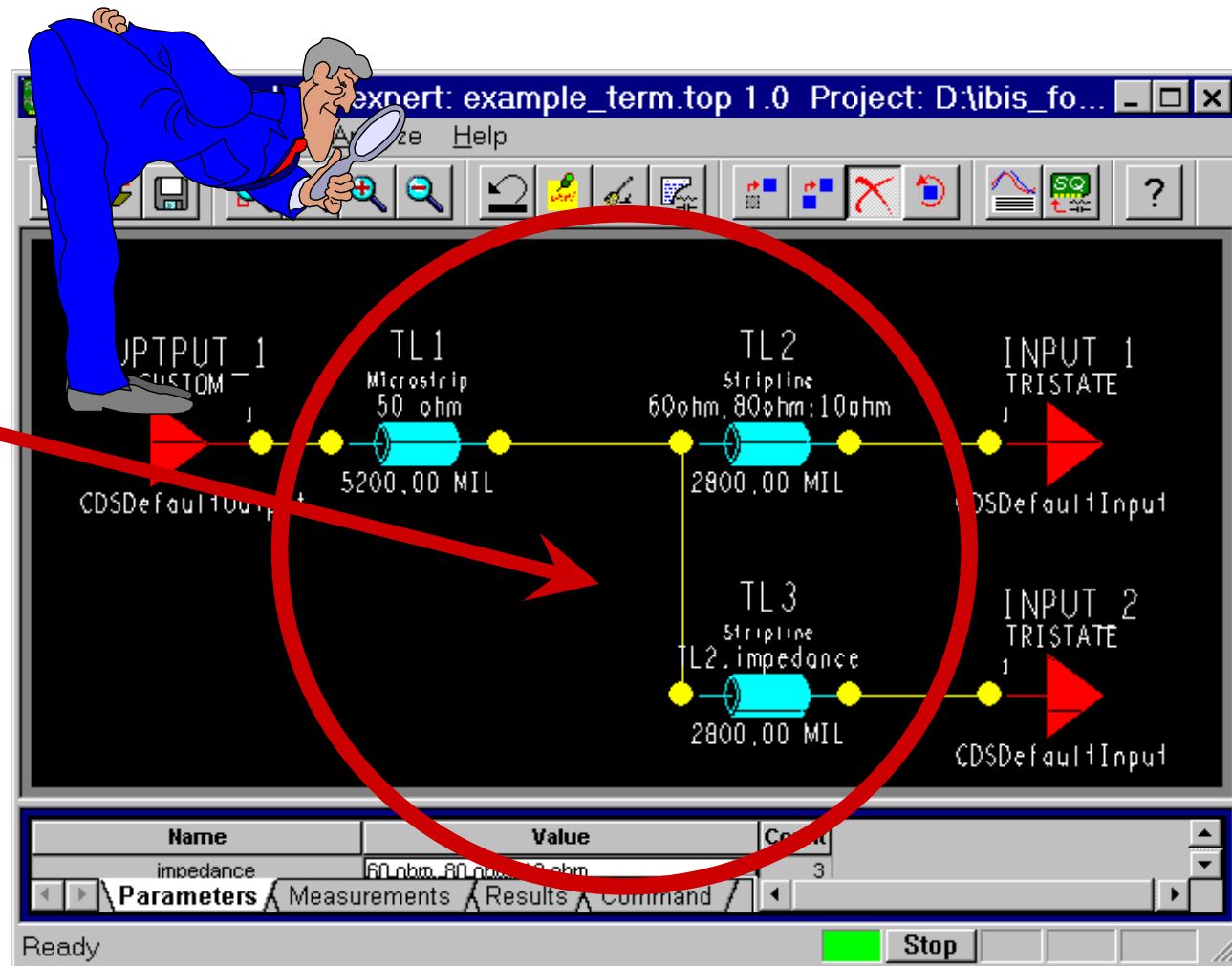
- Custom IC & ASIC Design brought the ability to sweep and tune Driver Characteristics
- Set the stage for “IBIS” representation in early ‘90s

Reference: “Treat pc-board traces as transmission lines to specify drive buffers” EDN September 2, 1993 page 129

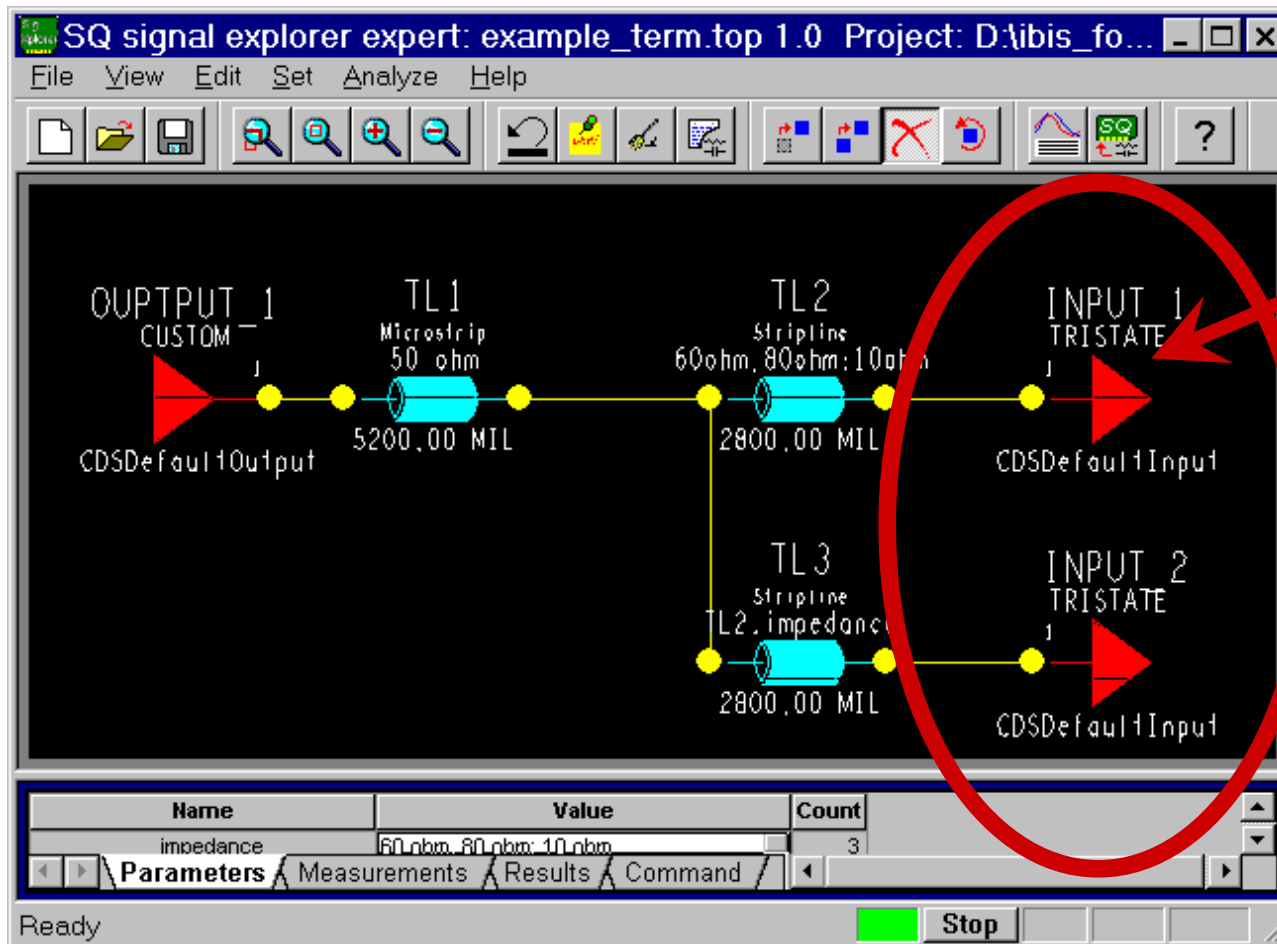
IBIS & Tools Allowed Topology Optimization

Behavioral Receiver Modeling

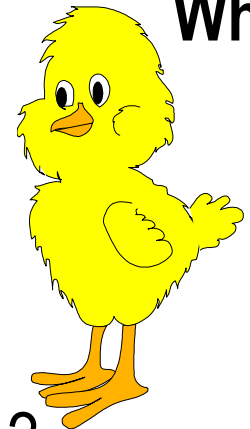
- Given well-tuned driver technology, constraining “Topology” factors brought more speed advances in the mid ‘90s
- Buffers acquired new dynamic behaviors



But What About the Lowly Receiver?



What?



Me?

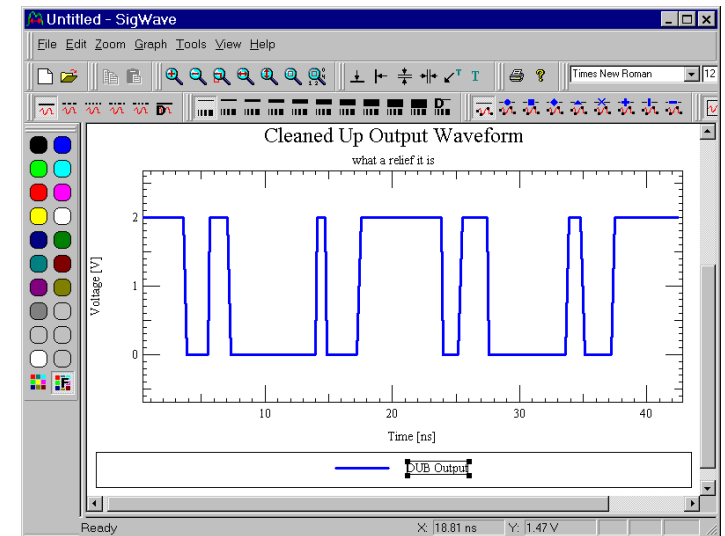
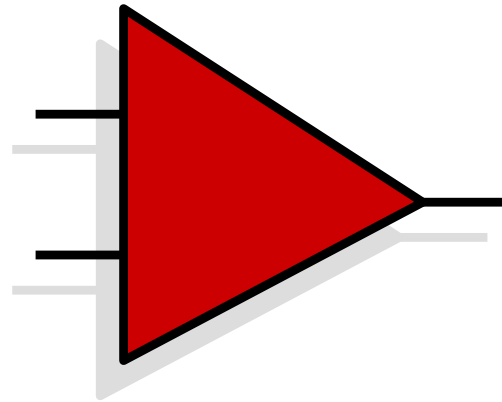
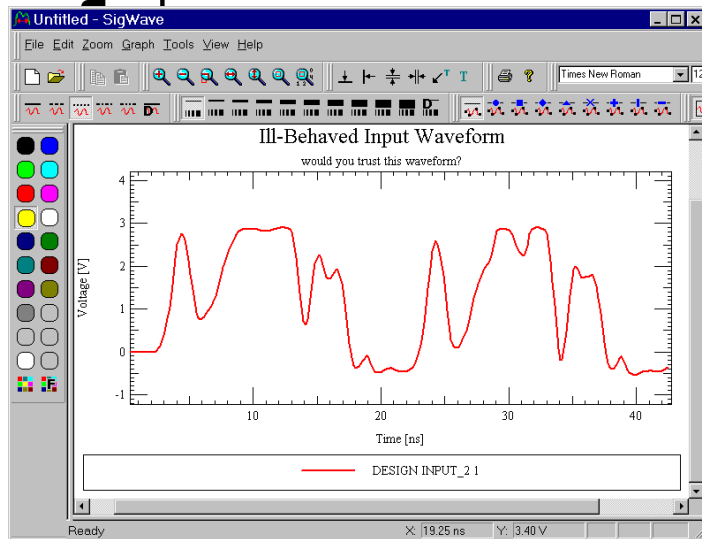
...a b-b-BIRD?

I, uh, I guess I hoped no one would notice!

AGENDA: Behavioral Receiver Modeling

- **Who?** The Digital Receiver Steps Forward
- **Why?** **Reasons to Use Behavioral Receivers**
 - Simplification
 - Performance
 - Design Optimization
- **What?** Comparing Various Receiver Modeling Methods
- **How?** The Macro-Structure of a Behavioral Receiver
- **Where?** That is the BIG Question

A Receiver is Basically an A - D Converter



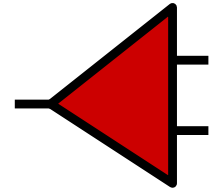
- Consequently, it **simplifies** the question of how the (not-so-digital) digital signal is responded to by the device.
 - It's a "digital" problem once again!

Receiver Modeling Allows Greater *Performance*

Behavioral Receiver Modeling

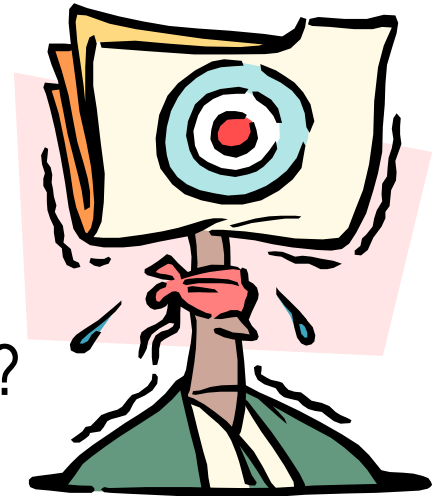


- Puts the whole digital transmission into one succinct transaction
- Eliminates awkward signaling hand-off at receiver node
 - double counting
 - extrapolations
- Allows the high-speed problem to be studied at one time

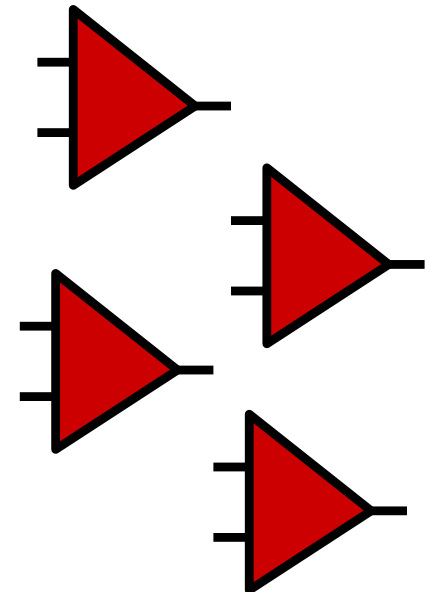


Receiver Modeling Allows *Optimization*

- What switching function do I need?
- What type of pulses will need to be rejected?
- What sort of propagation characteristics will work?
- What voltages should this all operate at?



In short, the Receiver can be “tuned” just like we’re used to doing with the driver and the interconnect !



AGENDA: Behavioral Receiver Modeling

- **Who?** The Digital Receiver Steps Forward
- **Why?** Reasons to Use Behavioral Receivers
- **What?** **Comparing Various Receiver Modeling Methods**
 - Methods Available
 - Methods Contrasted
 - Cadence's Solution
- **How?** The Macro-Structure of a Behavioral Receiver
- **Where?** That is the BIG Question

Modeling

Behavioral

Methods to Model a Complete Receiver

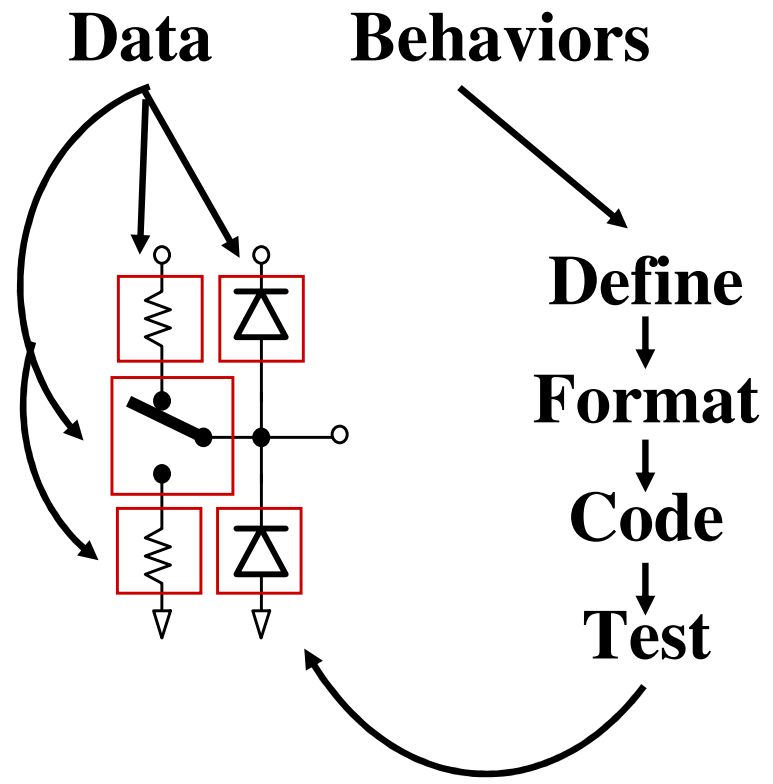
Behavioral Receiver Modeling



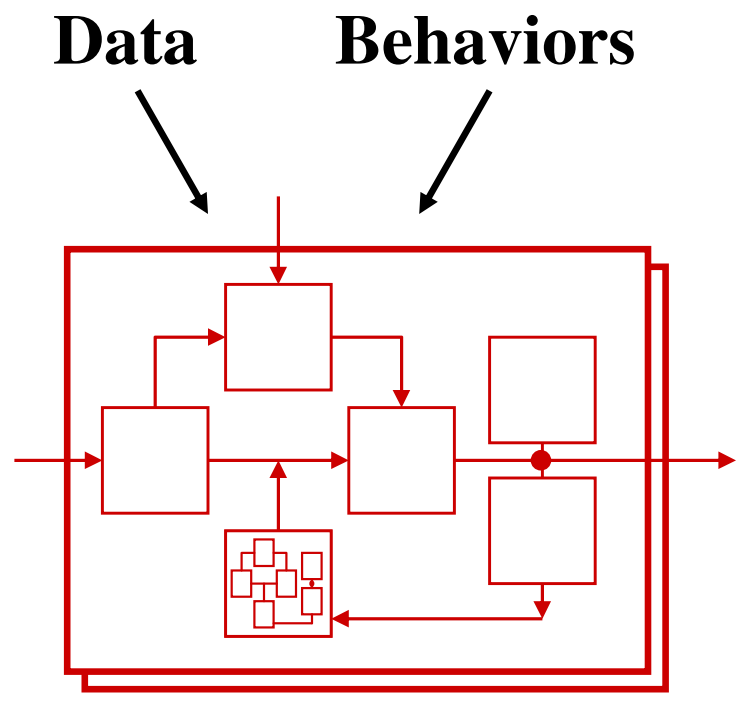
- 1 Silicon-level SPICE Description
 - too slow, or is it ??
 - too proprietary ?
- 2 Pre-Configured Behavioral Description
 - model has defined structure / construction
 - imitates one thing only, not a design tool
 - too limiting (leads to IBIS' current roadblocks)
- 3 Nodal Behavioral Description
 - allows modeling a receiver's *characteristics*
 - easily adapts to arbitrary behaviors
 - this is what Cadence implemented

Pre-Configured vs Nodal Behavioral Models

Behavioral Receiver Modeling

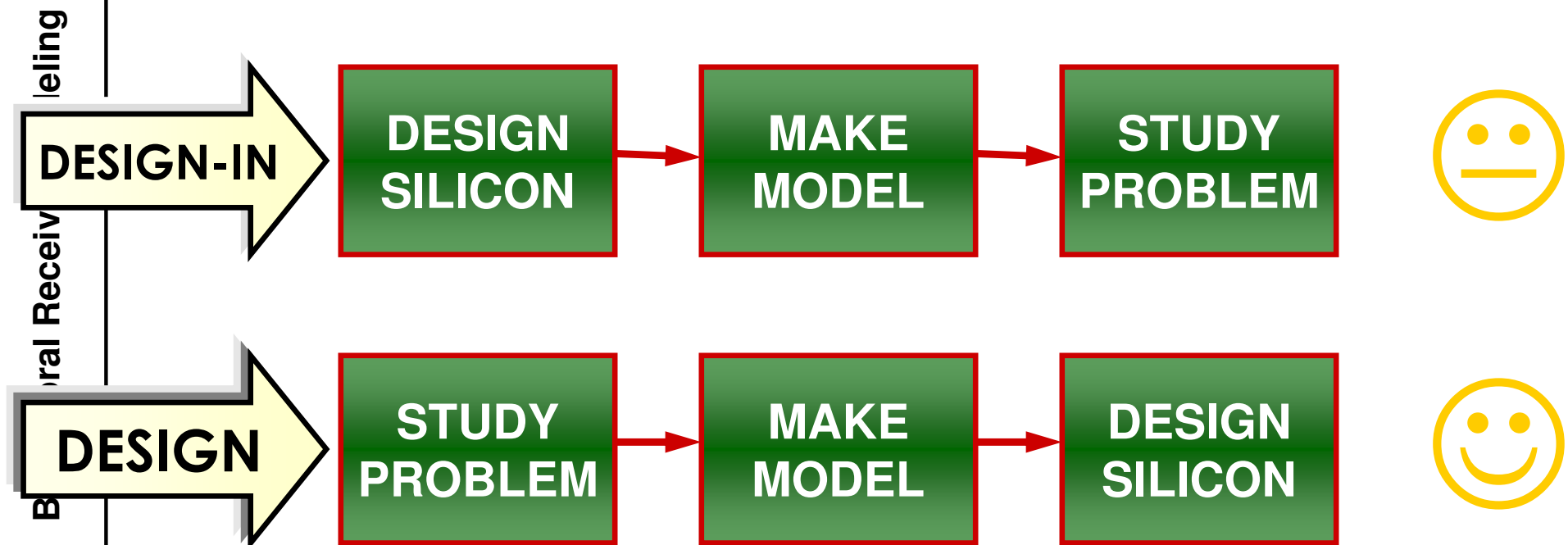


PRE-CONFIGURED



NODAL

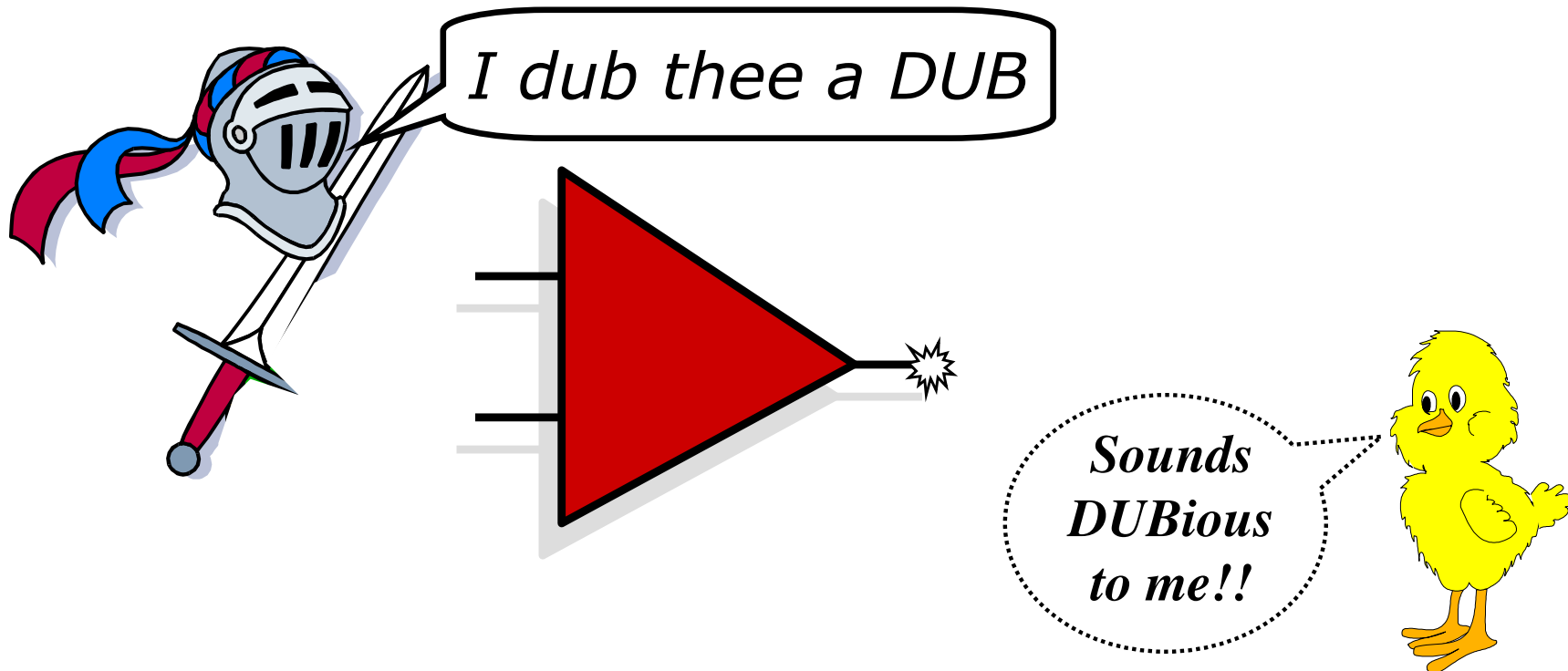
Nodal Better for “Design” not Just “Design In”



- More and more “Driver” design problems are solved this way
 - Sure is better to work this way, when you can!

1998: The Digital Universal Behavioral Receiver

Working with Intel, on a certain unnamed project, in 1998 Cadence used Nodal Behavioral Modeling to develop the first Digital Universal Behavioral (DUB) Receiver Model



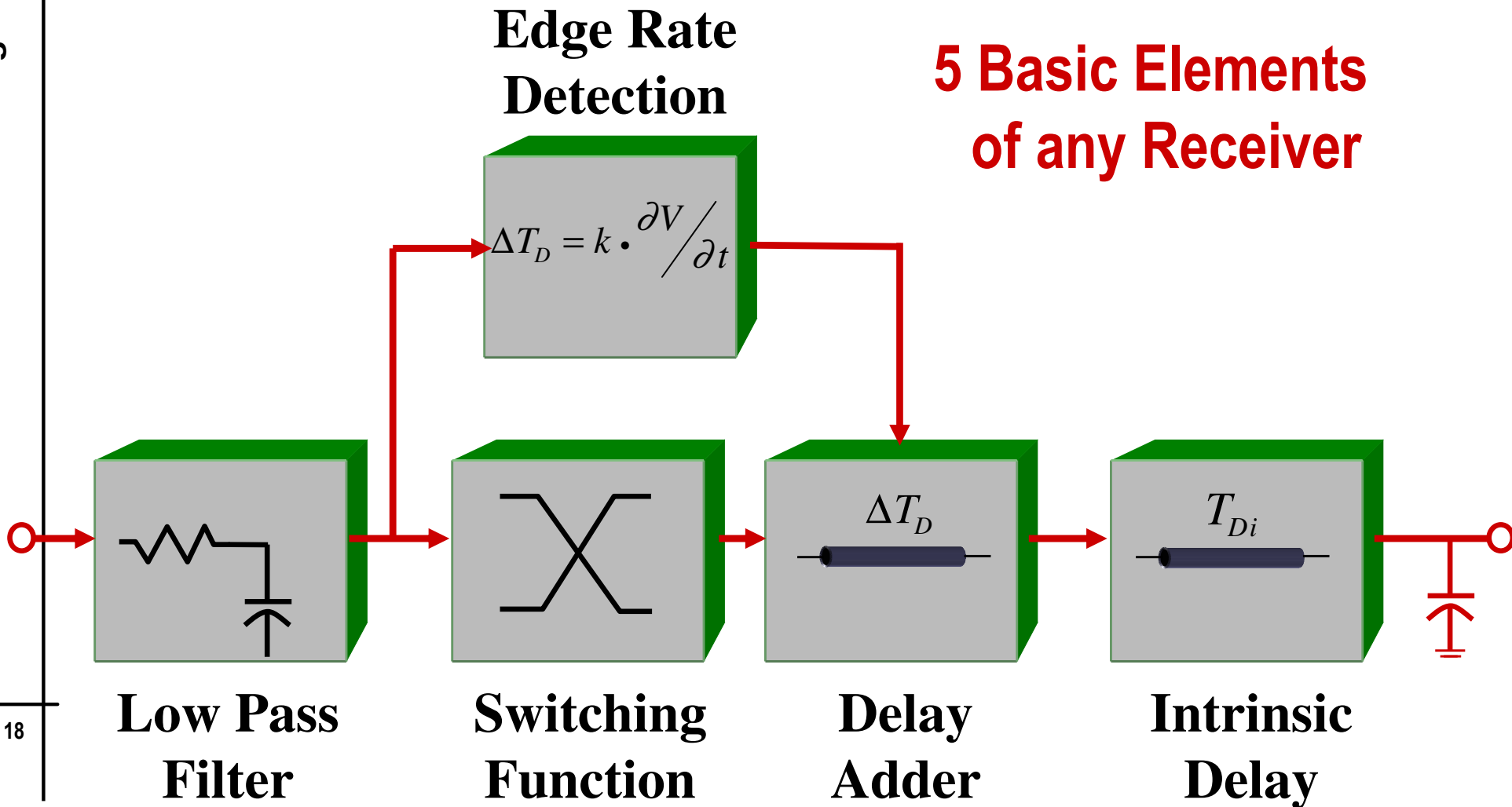
AGENDA: Behavioral Receiver Modeling

- **Who?** The Digital Receiver Steps Forward
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- **How?** **The Macro-Structure of a Behavioral Receiver**
 - Block Diagram
 - Block - by - Block Explanation
 - Elements Required
 - How Fast? How Accurate?
- **Where?** That is the BIG Question

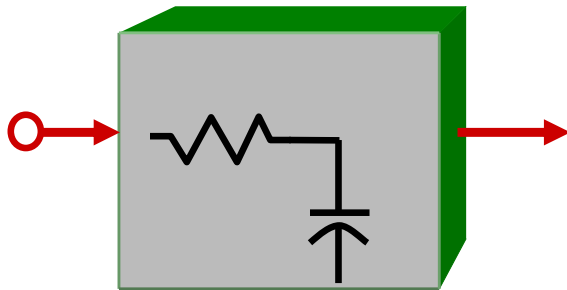
DUB Block Diagram

Behavioral Receiver Modeling

5 Basic Elements of any Receiver



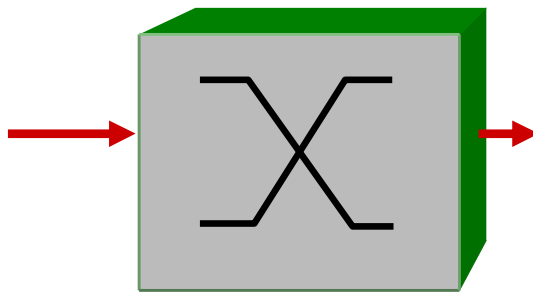
DUB Block #1: Low Pass Filter



**Low Pass
Filter**

- Every Receiver Rejects Certain Pulse Spikes
- Simple to Characterize and Implement

DUB Block #2: Switching Function

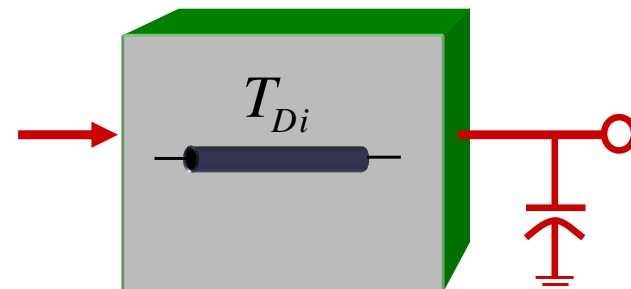


**Switching
Function**

- Receiver's Basic Transfer Function
- Even Simpler for non-Differential Receiver

DUB Block #5: Intrinsic Delay

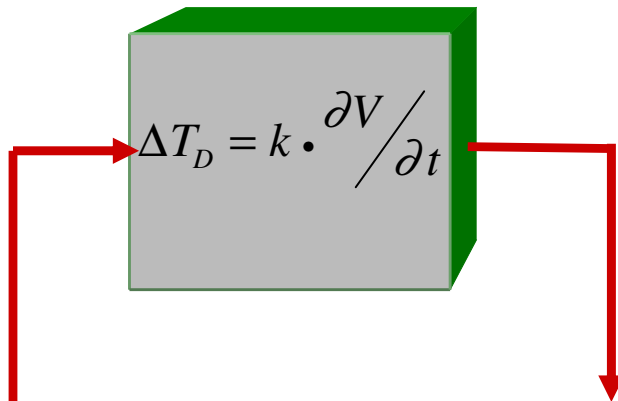
- Every Receiver has an Intrinsic (minimum) Delay
- Easily Determined by Measuring Against the Fastest Edge Expected



**Intrinsic
Delay**

DUB Block #3: Edge Rate Detection

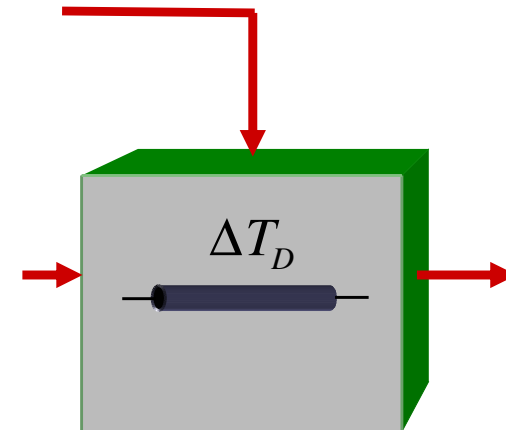
Edge Rate Detection



- Receiver Delay Changes with Input Edge Rate
- Mathematically Determine Derivative of Input Signal
- Use Real-time Derivative to Adapt Propagation Delay

DUB Block #4: Delay Adder

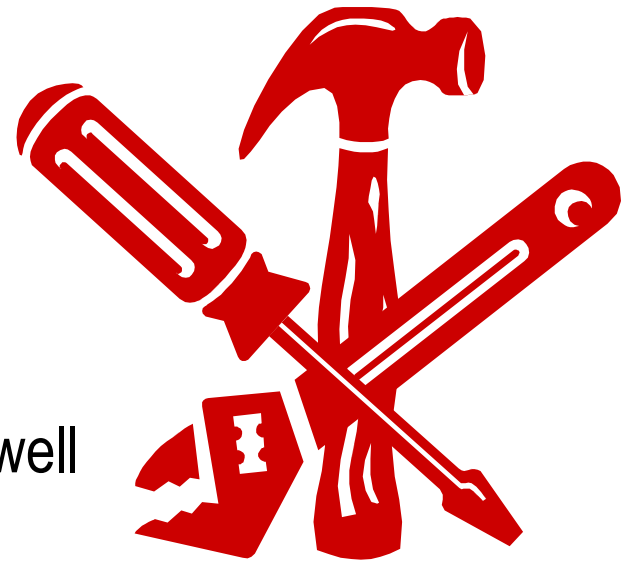
- Circuit to Adjust Propagation Delay Based on Input Slope
- Real-time Adaptive Delay Line Construction



**Delay
Adder**

What is Needed for Nodal Behavioral DUB?

- Nodal Language
- G (VCCS) and E (VCVS) sources
 - pwl table driven
 - equation driven, with derivatives
 - event driven and time-controlled as well
- Real-time Adaptive Delay Line
- Subcircuit Nesting and Random Node Printing



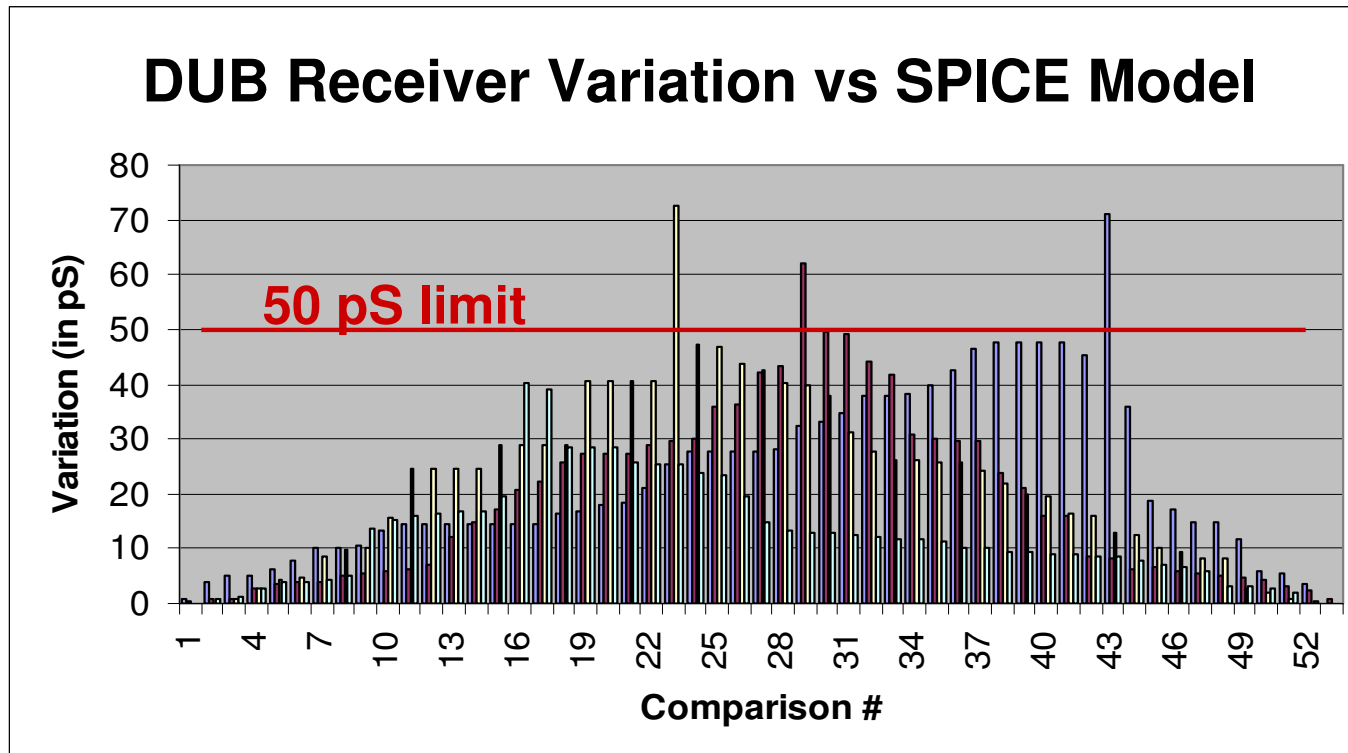
*These are all available in SPECCTRAQuest's
MacroModeling language*

How Fast is the DUB Method?

<i>Model Type</i>	<i>Sim Time</i>	<i>Notes</i>
SPICE	1	Normalized
DUB	1.4	Standard Applications
Intel DUB	2.1	Complex Application

- Values Derived from Receiver Benchmark, not Application
- “Intel DUB” needed additional elements to work right
- For “small” SPICE circuits, “Behavioral” can be slower !!
 - that was the big surprise to this engineer
- However, in the Intel application, the pure receiver delta above was insignificant because the elaborate package model contributed to ~90% of the run-time hit

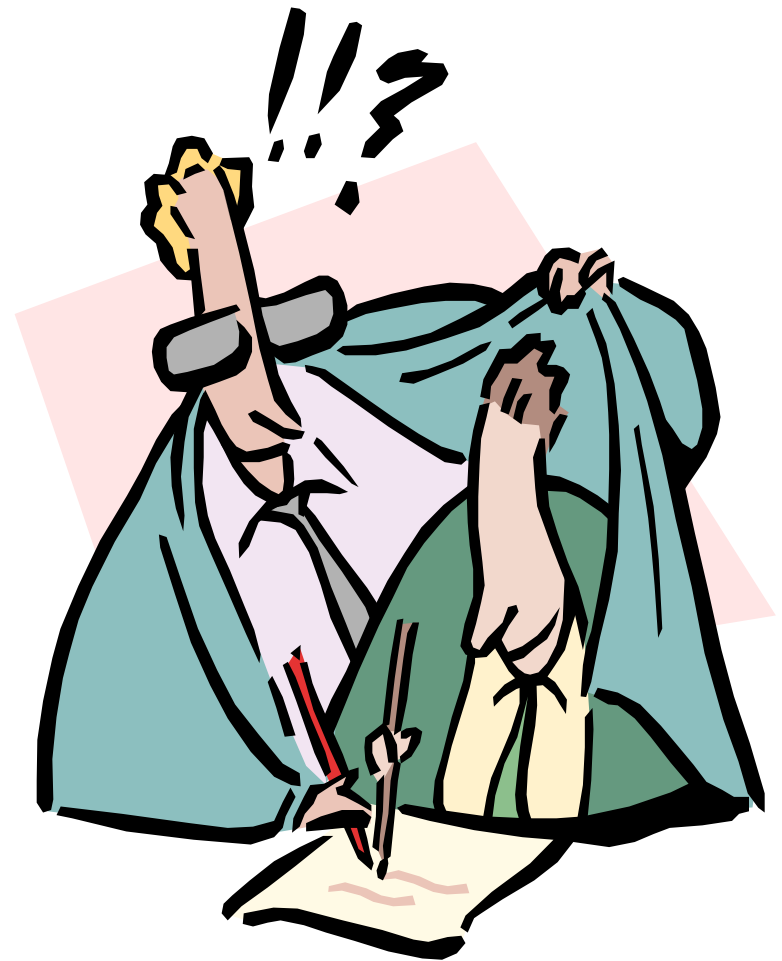
How Accurate? As Accurate as You Want !



- Picosecond variations for 242 **extremely difficult** test waveforms
- Average difference was 19 pS (std. dev. of 14 pS)
- *Could have matched even closer with more work, if desired*

And Here's the Rest of the Story...

- For the Original Intel DUB, other Elements Were Added to Accommodate Unique (Proprietary) Effects
 - this is what caused the extra 50% simulation slow down
- Cadence **HIGHLY** Recommends that if IBIS Implements Behavioral Receivers that a Nodal Syntax Language Be Used
 - any approach needs to be adaptable to unique situations



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- **Where?** **That is the BIG Question**
 - why do answers always raise more questions?

The DUB is All Dressed Up...



...and Ready to Go!

The Big Question:

**Will the Compelling
Application Please
Step Forward ????**